

PRAETOR [LEGENDS]

Deadly Demise D6

M

10"

T

11

SV

2+

W

18

LD

7+

OC

5

275 PTS

Base —



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Heavy bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Heavy stubber

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	4+	4	0	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	4+	4	0	1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

► Praetor launcher - firestorm

BLAST

HEAVY

IGNORES COVER

INDIRECT FIRE

R	A	BS	S	AP	D
120"	2D6	4+	6	-1	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

► Praetor launcher - foehammer

ANTI-MONSTER 4+

ANTI-VEHICLE 4+

BLAST

HEAVY

INDIRECT FIRE

R	A	BS	S	AP	D
120"	D6+1	4+	4	-2	3

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

4ANGRIFF

5NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	6	4+	7	0	1

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

VERTEIDIGUNG

IMMER / EINMALIG

Targeting Coordinates

While this model is being affected by an Order, each time it makes an attack with its Praetor launcher, it does not suffer the penalty to the Hit roll for attacking a unit that is not visible to it.

GEGEN DIESE EINHEIT

W11 · RW 2+ · 18 LP je Modell

WIRD VERWUNDET MIT

2+SZ2+	3+S12-21	4+S11	5+S6-10	6+S1-5
RETTUNGSWURF JE DS	DS 0	DS -1	DS -2	DS -3
2+	3+	4+	5+	DS -4

Damaged: 1-6 Wounds Remaining

While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

HEAVY In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Praetor [Legends]

Ausrüstung: Heavy bolter, Heavy stubber, Storm bolter, ► Praetor launcher - firestorm, ► Praetor launcher - foehammer, Armoured tracks
• This model can be equipped with one of: Heavy stubber, Storm bolter.

KEYWORDS Vehicle, Imperium, Squadron, Smoke, Praetor, Frame · FRAKTION Astra Militarum